ALTAR CREATION INSTRUCTIONS

DUE DATE\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Remember that altars do not have to be of a religious nature. *As the text puts it, “the leader of a ma-roon village in Suriname said an altar, ‘is a place where you realize your belief.’ It is also a place where you can realize a sense of self, and community.”*

**Step 1: BRAINSTORMING.**

Think about your beliefs. What matters to you? In what things do you find meaning? Music, religion, family, friends, etc.?

What from you past, or the past of others connected to you, is important to you?

**STEP 2: INITIAL DESIGN.**

On a piece of blank paper, sketch out what your altar would look like.

What items would be in it?

What will represent those things that you decided in step 1 as being important to you?

Refer to the GRADING RUBRIC when thinking about this.

**STEP 3: GATHER THE MATERIALS.**

Refer to the grading rubric when deciding on materials.

Your altar will be built in a box of some sort. You must decide how large a box to use. It must be at least the size of a standard show box.

You will need 6 or more items, each different.

Several items must be 3-D. Despite what the instructions say, you do not have to construct the 3d objects yourself to get full credit.

Notecards.

**STEP 4: CONSTRUCTION**

Refer to the rubric.

You may wish to refer to the internet to get ideas of how to best construct your diorama.

Place your objects and drawings in or on the altar. Be sure they are securely glued.

You need an index card of **at least** seven sentences attached to the back of your diorama that explains the meaning or importance of each item. When the rubric says *related to the scene*, *SCENE* refers to the visual altar.

Be sure to PUT YOUR NAME on your diorama.